

# MIKADO

## STARTING POSITION

A random player forms an upright bundle with all sticks and holds it with both hands. Then he or she suddenly drops the sticks so they will fall randomly on the table. If sticks have ended up completely loose from the fallen heap a maximum of 3 sticks may be replaced on the pile to make the game more difficult.

## THE GAME

Players take turns trying to pick up a stick from the pile without moving any of the other sticks. If this is successful he or she may try again. If a stick moves in the pile while picking up a stick, the turn passes to the next player. The best way to pick up a stick is to gently press on one end and the other end will lift slightly. You should try it!

## THE END OF THE GAME

When all sticks have been picked up from the pile, the points are counted according to the scoring table. The player with the most points is the winner.

## SCORING

Sticks with only red bands	20
Sticks with only yellow bands	10
Sticks with yellow & red bands	5
Sticks with yellow, red & blue bands	3
Sticks with red & blue bands	20