

# ROLL-IT

One person stands at the back of the gaming table to remove any discs that lay in the way and to add up points. After each round the roles are reversed. The player who played goes behind the table to remove the discs and to count the points of the new player. Everyone takes turns trying to roll the discs into the slots on the opposite side.

All discs are played. If a disc rolls into a slot, leave it in place. If a disc falls on its side or blocks the entrance to the slots, the player behind the table must remove this disc. When all discs are played the points can be added together. Each slot has a point rating. This ranges from 1 to 5 points. It is the intention to 'roll' the highest number possible and gain as many points as you can.

## THE END OF THE GAME

Record the score after each round until you played the agreed number of rounds. Determine the total score, the player with the highest number of points is the winner!